



Lecture 2 Spatiality Urban Networks, Connectivity, Path Detection, Accessibility

Digital Urban Simulation

### Content

- Space as a configuration
- Spatial configurations and their representations metric and topological
- Introduction into Urban Network Analysis : Space Syntax
- Urban networks | topological graphs | Convex spaces and their measurements
- Connectivity, Path detection, Accessibility
- Excercise:
- ELK Open street Map networks
- CONFIGURBANIST : Network Distance analysis, Connectivity, Path Detection, Accessibility,



### Learning objectives

- To learn aspects of spatial attributes related to urban environment
- Understanding the foundations of Urban Network Spatial Analysis (Space Syntax)
- Learn and Understanding how to use and interpret the Urban Network analysis:
- Distance analysis, Connectivity, Path Detection, Accessibility to Points of Interest
- Ability to apply and interpret the Urban Network analysis for:
- Excercise | Own projects | more evident Designs



### Spatiality: Space as a Configuration

Rome – aerial view http://lukaspecka.blog.idnes.cz/blog.aspx?c=188555 <accessed online, 1/10/2016>





Nolli's plan of Rome – a fragment **by Giambattista Nolli, ca. 1701-1756** 

Spatiality: Space as a Configuration

Source:

http://www.lib.berkeley.edu/EART/maps/nolli.html <accessed online, 1/10/2016>

Nolli's plan of Rome – inverted image by Giambattista Nolli, ca. 1701-1756

Spatiality: Space as a Configuration

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Source:

http://www.lib.berkeley.edu/EART/maps/nolli.html <accessed online, 1/10/2016>

# Spatial configurations and their representation

2 types of Spatial properties: **Metric** 

Absolute measures – distances, sizes, properties



Topological

Relational qualities - relations between elements



*Source: The Logic of Architecture (Mitchell, 1990)* 



Source: Space is the machine (Hillier, 2007)



# What is a configuration?

A formal description



Source: Space is the machine (Hillier, 2007)

A configuration consists of elements and the relationships between them.

Configurations with 2 elements (a and b)

Configurations with 3 elements (a, b and c)

Representation as graph



# Depth

A central property of configurations



### **td** = 8+5+6+5+8 = 32

Depth *d* an element in a configuration is calculated by totaling the shortest distances from one element to all other elements.

The smaller the depth of an element, the simpler (shorter) it is to navigate from it to all other elements.

**Detph is the basis to calculate the Integration of an element**. The higher the depth the smaller the level of Integration and vice versa.

Total Depth (td) of a configuration is the sum of the depth of all nodes.



# The J-Graph (Justified Graph)



### Introduction: Urban Network Analysis >>> Space Syntax

Method to analyse topological properties of spatial configurations



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Architecture

### Introduction: Urban Network Analysis >>> Space Syntax

Al Sayed, K., Turner, A., Hillier, B., Iida, S., Penn, A., 2014 (4th Edition), "Space Syntax Methodology", Bartlett School of Architecture, UCL, London

#### download:

 $http://discovery.ucl.ac.uk/1415080/1/SpaceSyntax-fulltextbook\_HigherRe.pdf$ 

### depthmapX

Multi-Platform Spatial Network Analysis Software

#### View the Project on GitHub varoudis/depthmapX

	Download	View On
ZIP File	TAR Ball	GitHub



Exosomatic visual agents running on depthmapX.

#### Get the latest MacOSX and Windows version HERE!

depthmapX is a multi-platform software platform to perform a set of spatial network analyses designed to understand social processes within the built environment. It works at a variety of scales from building through small urban to whole cities or states. At each scale, the aim of the software is to produce a map of open space elements, connect them via some relationship (for example, intervisibility or overlap) and then perform graph analysis of the resulting network. The objective of the analysis is to derive variables which may have social or experiential significance.

This project is maintained by varoudis

### http://varoudis.github.io/depthmapX/





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### Introduction: Urban Network Analysis >>> Space Syntax



http://www.gbl.tuwien.ac.at/Archiv/digital.html?name=SpiderWeb\_3.2

e253\_1 / TU Wien / Fakultät für Architektur und Raumplanung

GBL



http://www.gbl.tuwien.ac.at/\_docs/GrasshopperScriptum/GrasshopperScriptum.html?filter=SpiderWeb

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### Introduction: Network Analysis >>> Space Syntax





#### Pirouz Nourian CONFIGURBANIST

### https://sites.google.com/site/pirouznourian/configurbanist

Images source: Nourian, P., Rezvani, S., Sariyildiz, S., van der Hoeven, F., Configurbanist: Urban Configuration Analysis for Walking and Cycling via Easiest Paths, eCAADe 2015, Towards Smarter Cities , vol. 1, eCAADe 2015, Vienna

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### Network Analysis >>> Space Syntax

- Represents streets as nodes and intersections as edges (in a topological representation)
- 3 main conceptions:



(Hillier and Vaughan, 2007).

# **Convex Space**

A convex space is a space in which all points that exist in this space are visible to each other.



Concave space blocks visible relationships.



Fig. 39 (a) Convex space: no line drawn between any two points in the space goes outside the space. (b) Concave space: a line drawn from A to B goes outside the space.

Firgure from: "The Social Logic of space" (Hillier & Hanson, 1984)



# **Convex Map**

A Convex map consists of the fewest possible set of convex shapes needed to completely cover the open space of an environment



### Network Analysis >>> Space Syntax and Connectivity Graph



### The axial representation of Space Syntax.

An urban space represented by the fewest and longest axial lines (b), axial lines are represented by a graph (c), the graph Connectivity is by highlighted in (d & e).

Images source: Space Syntax Methodology (Al Sayed et al., 2014)



### Network Analysis >>> Space Syntax and Connectivity Graph



### The convex representation of Space Syntax.

An architectural space represented by the fewest and fattest convex spaces (b), convex spaces are represented by a graph (c), the graph Connectivity is by highlighted in (d & e).

Images source: Space Syntax Methodology (Al Sayed et al., 2014)



# Analysing the convex map

To Analyse a convex map it needs to be transcribed into a graph:

the Nodes of the graph are the convex spaces the edges of the graph are the connections of a convex space to its direct neighbours

Now measures like **depth and connectivity** can be derived from the graph.





# Syntactic measures

- **Connectivity (degree)** measures **the number of immediate neighbours that are directly connected** to a space.
- Integration (availability). The global measure shows how deep or shallow a space is in relation to all other spaces. It is a variable that refers to how a space is connected with other spaces in its surroundings.

Integration is usually indicative to **how many people are likely to be in a space**, and is thought to correspond to rates of social encounter and retail activities (Hillier, 1996). CONFIGURBANIST: **Proximity** measure component

- Choice measures movement flows through spaces. Spaces that record high global choice are located on the shortest paths from all origins to all destinations. Choice is a powerful measure at forecasting pedestrian and vehicular movement potentials. It literally shows how often a street happens to be on an shortest path between an origin and a destination.
- **Control** measures the degree to which a space controls access to its immediate neighbours taking into account the number of alternative connections.

# Global & Local Properties (Depth & Connectivity)

**Connectivity** is a **local** property: it tells you how many elements (e.g. convex spaces) are <u>directly</u> connected with one certain element.

A local property can be experienced directly from a static location in space.

**Depth** is a **global** property: it tells you how "far away" an element is from<u>all</u> the other elements. A global property can only be experienced from moving through space.

### (inverted) Depth = Integration

(low depth values mean high integration and vice versa)

### Accessibility measures: Proximity, Vicinity









Tim Stonor & Ed Parham Introduction to Space Syntax Harvard University Graduate School of Design







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# Excersise: measuring Connectivity and Accessibility Rhino+Grasshopper+Elk+CONFIGURBANIST

- Importing Open Street Map data into Rhino+G modelling framework
- Topography integration (using Image sampler)
- Distance Network Analysis
- Shortest Easiest Path
- Accessibility indicators (Proximity, Vicinity) for various Points of Interest (POI) (Integration)
- Catchement areas to all/any of POI

Nourian, P., Rezvani, S., Sariyildiz, S., van der Hoeven, F., Configurbanist: Urban Configuration Analysis for Walking and Cycling via Easiest Paths, eCAADe 2015, Towards Smarter Cities , vol. 1, eCAADe 2015, Vienna

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## References

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Al\_Sayed, K., Turner, A., Hillier, B., Iida, S., Penn, A., 2014 (4th Edition), "Space Syntax Methodology", Bartlett School of Architecture, UCL, London.

Hillier, B. (1996, 2007), *Space is the machine. A Configurational Theory of Architecture*, Space Syntax, London.

Dettlaff, W., Space Syntax Analysis: Methodology of Understanding the Space, PhD interdisciplinary journal, article

Hillier, B. and L. Vaughan (2007), 'The City as One Thing', Progress in Planning

