

Visualize ComplexCity
Chair of Information Architecture, ETH Zürich

Visualization can help us to understand before unknown properties and relationships.

It uses the human perception capabilities to make information more understandable and helps to clarify and reason about otherwise abstract ideas.



Of these about 105,000 men were actually available for the defense against the invasion. In the third line were the 36 recruit depots and militias, which came to the total of approximately 161,000 men of various and highly disparate military values, of which about 133,000 actually took part in the defens Thus, the grand total of all the forces was 488,000 men, of which about 428,000 gradually came into action against the Grand Army. This bottom line, however, includes more than 80,000 Cossacks and militiamen, as well as about 20,000 men who garrisoned the fortresses in the operational area.

## The Battle of Borodino [edit]



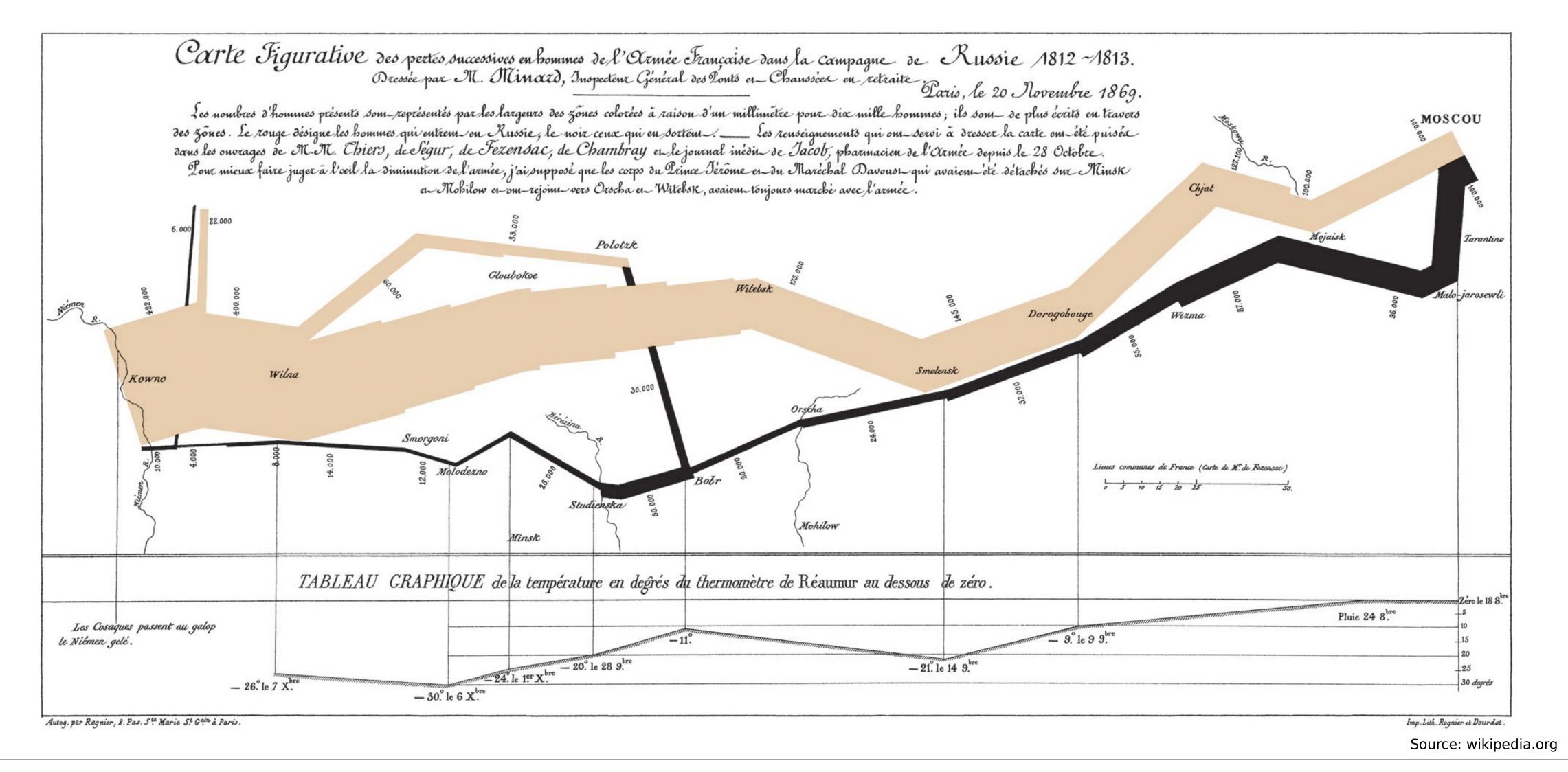






Source: wikipedia.org

French Invasion in Russia 1812: Text Introduction

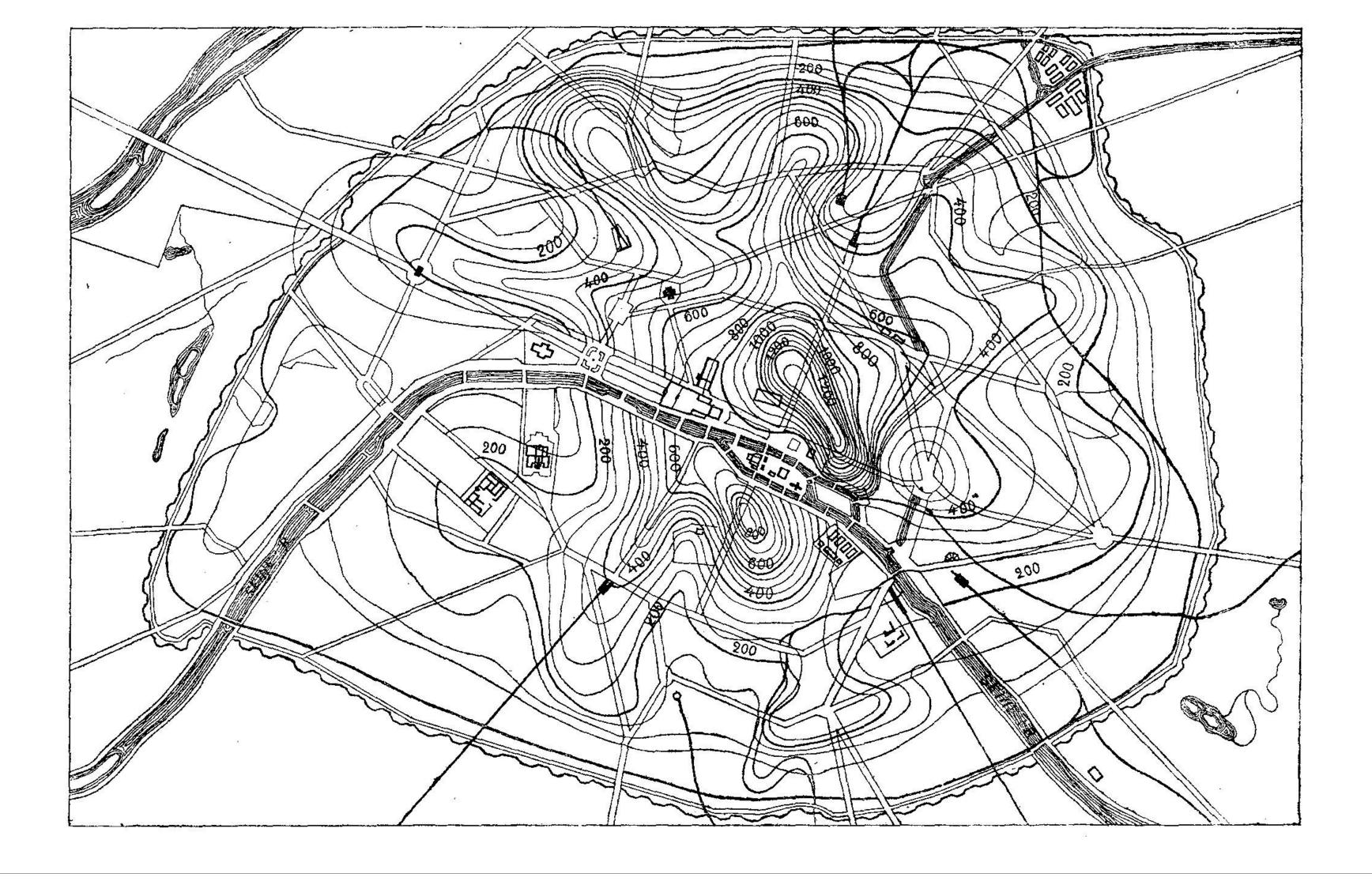


French Invasion in Russia 1812: Visualization Visualize ComplexCity



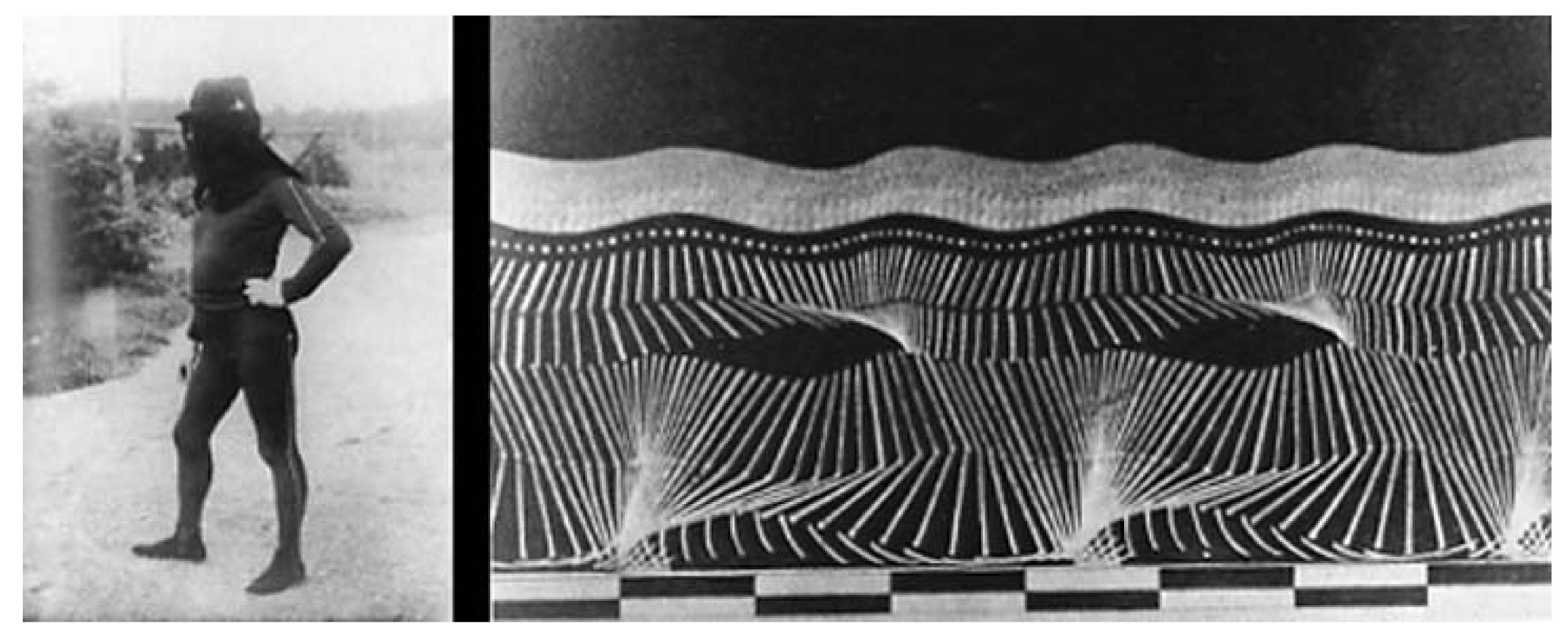
Source: globalsecurity.org

Cholera epidemic in London 1854 Introduction



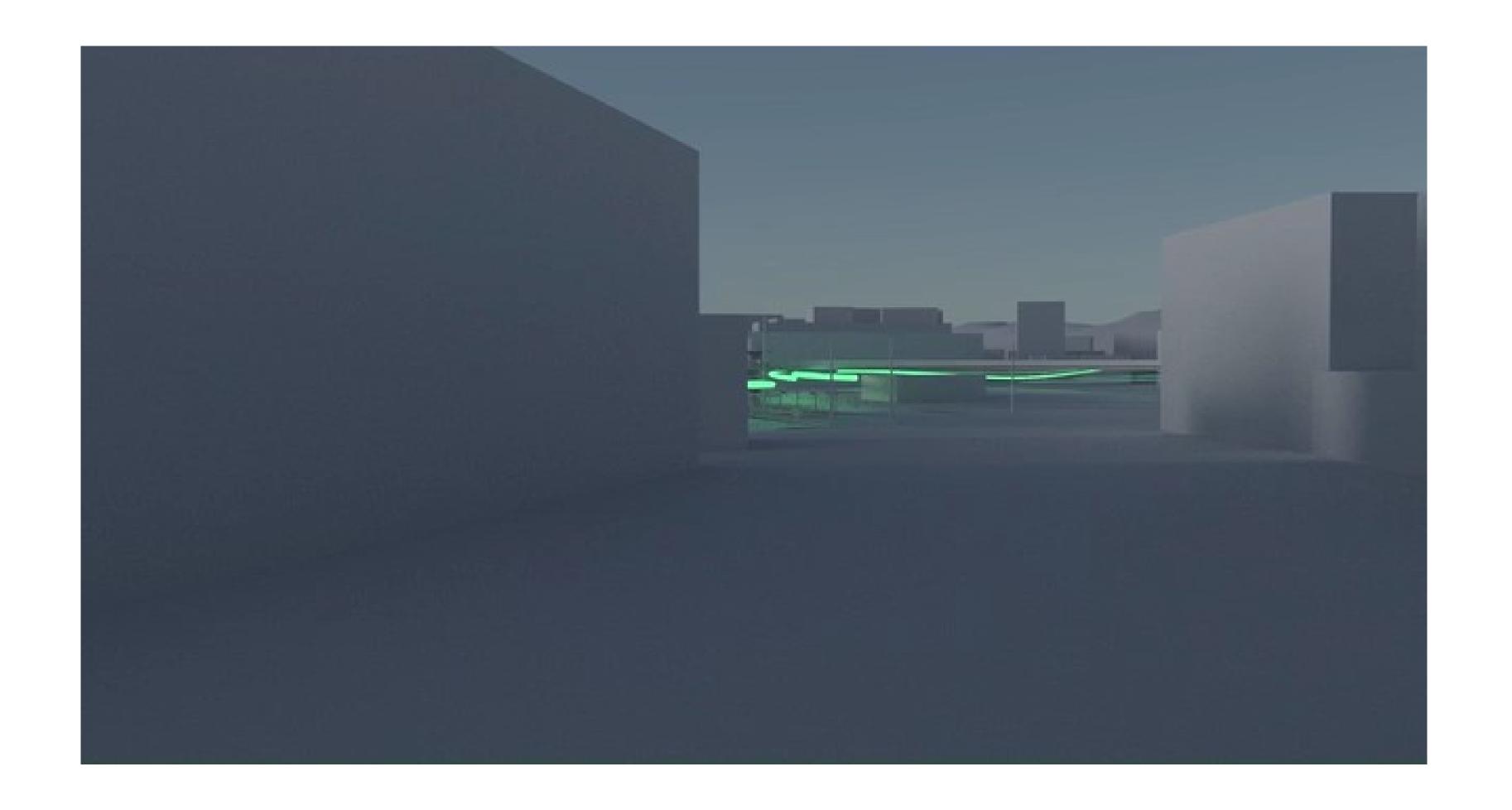
Source: euclid.psych.yorku.ca

Contour Map of Population Density in Paris 1874
Introduction



Source: triviumproject.com

# Dynamic Graphics Introduction



Source: www.ia.arch.ethz.ch

## Animation Introduction

The lecture consists of four blocks.

- Today's introduction: Admin & Blender

- 1st block: Programming

- 2nd block: Animation

- 3rd block: Animation & Programming

- 4th block: Project



You will learn the basic of Python programming.

- The way of thinking in programming.
- Basic concepts and structures.
- Reading & processing big data input.

- Exercise I:

Use the learned concepts and solve small puzzles, e.g. output the following:

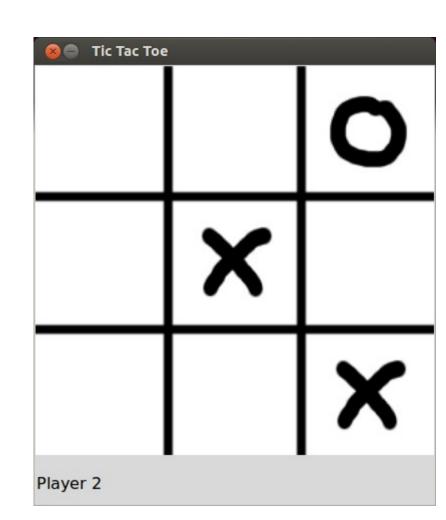
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- Exercise II:

Implement the core of a tic-tac-toe game.



You will learn the basic techniques of making animations with Blender.

- Motion blur.
- Path animations.
- Basic concepts.

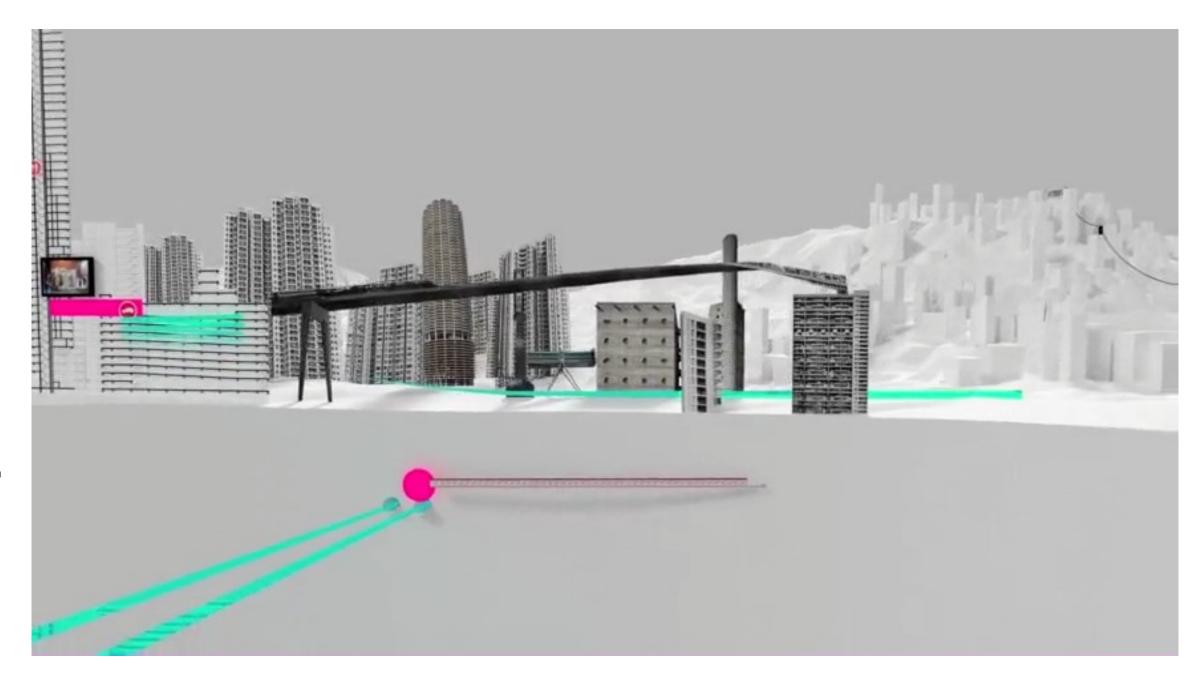
And use it to explain an urban feedback loop.

- Exercise I:

Develop a storyboard for a feedback loop.

- Exercise II:

Render an animation of the feedback loop.



2nd Block: Animation Visualize ComplexCity

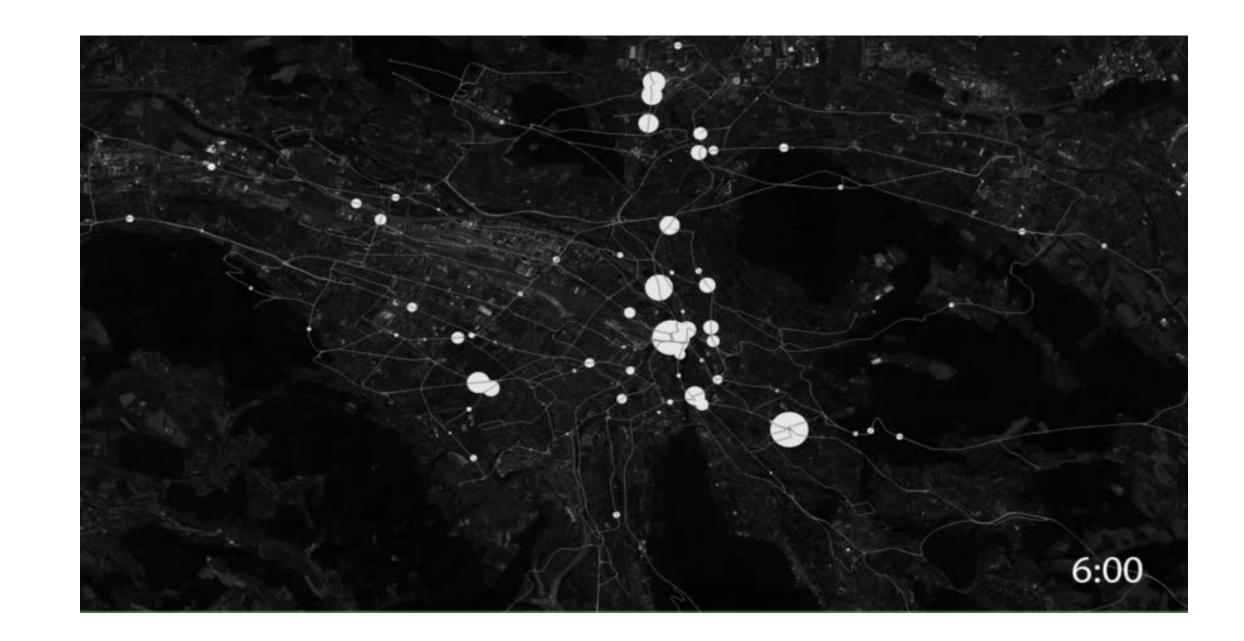
- You will use your new skills to make an animation of the public transport in Zurich.
- We will use a data set of an international competition by swissnex.
- You will learn, how to read in the data set and automatically produce visualizations in Blender.

- Exercise I:

Create a static map of the data set.

- Exercise II:

Create an animation using the data set.



You will use the learned skills of using programming and animation to develop an animation. We suggest one of the following topics:

- Densification
- Vertical City
- Traffic

But we are open to your own ideas, such as an animation you can use for your design class or any crazy ideas you might have.

4th Block: Own Project
Visualize ComplexCity

You need to have the following software installed on your laptop:

- The newest build of Blender
- Python
- Your favourite programming IDE, e.g. Ninja-IDE (http://ninja-ide.org/)
- Tkinter Python library (https://wiki.python.org/moin/TkInter)
- Python Image library (http://www.pythonware.com/products/pil/)
- To test, if a libraries is installed, open the Python console and type: import Tkinter, Image
- More on that next week.

To pass the course, you need:

- 80% attendance.
- 6 out of the 7 exercises solved.
- Completion of the final project.

You can find all the course material on our course website:

http://www.ia.arch.ethz.ch/category/teaching/fs2014-visualize-complexcity/

We will provide you with:

- Slides
- Tutorials
- Exercises
- Tipps and tricks for the course.