

SLOGAN

**Design strategies**

atelier Achten - Nováková LS 2012

experimental design studio FOR GARBAGE

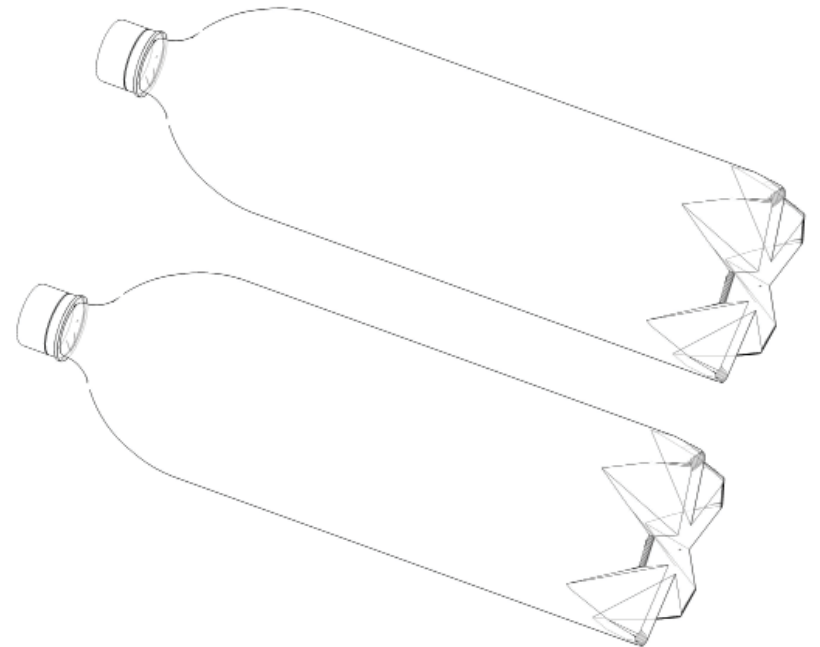
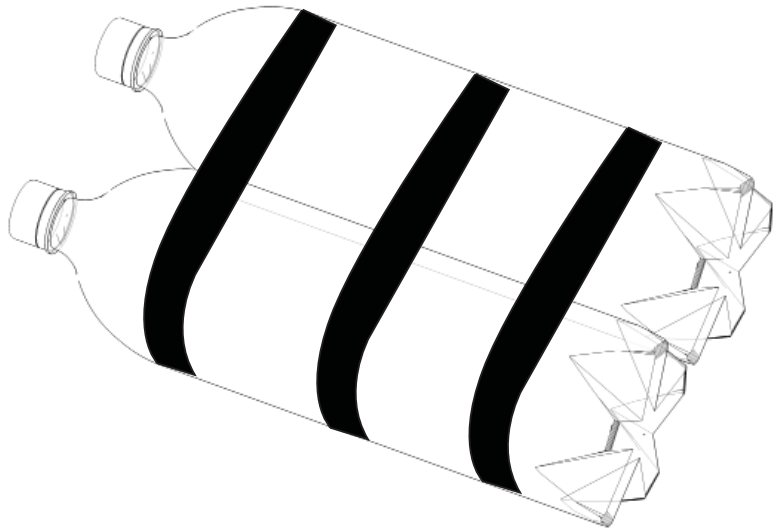
Stefano Cendron

## PRINCIPLES:

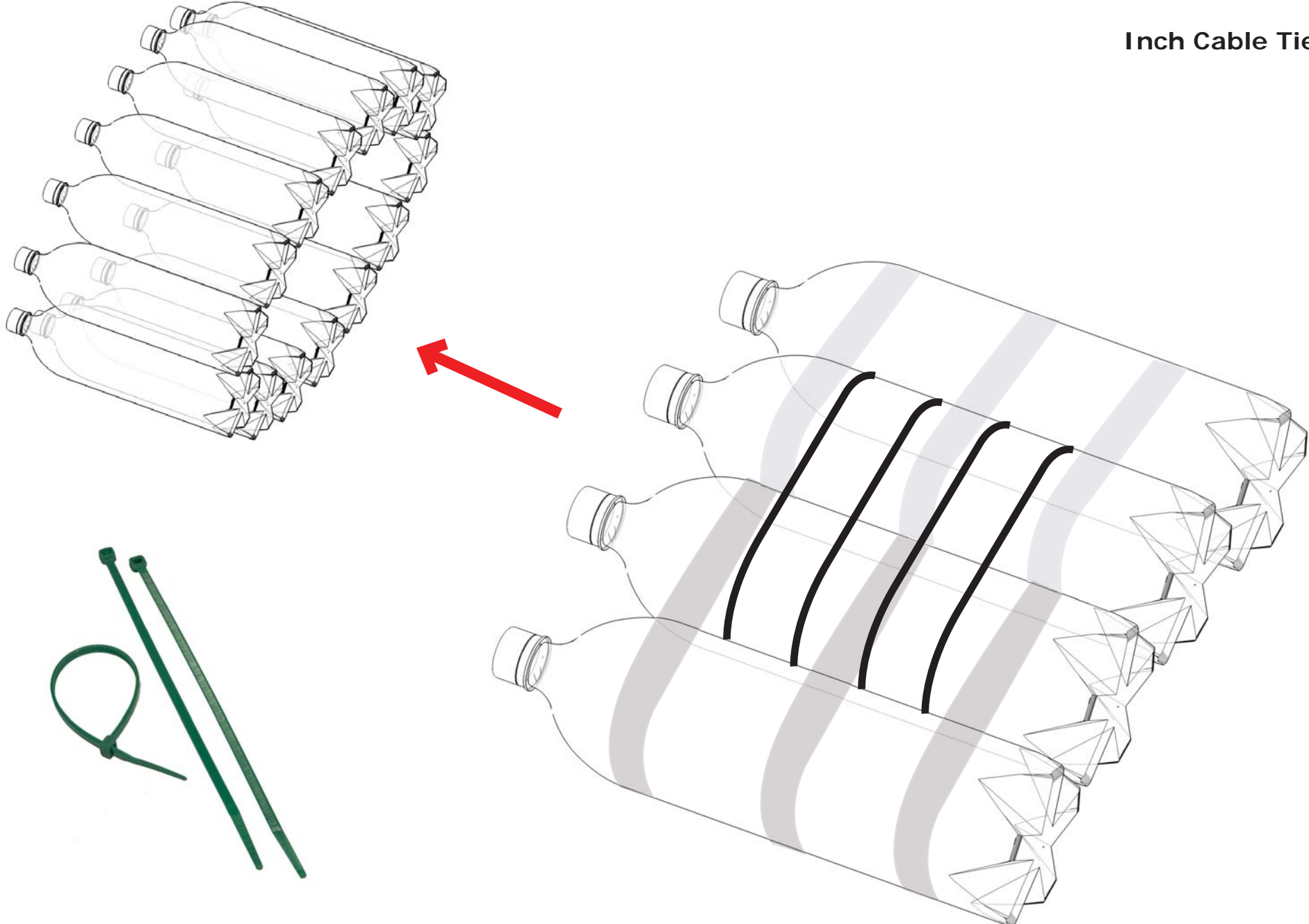
- \_ a design of urban furniture that doesn't end with its installation but can grow and modify
  - \_ the people that use it can contribute to its growth, it can be a nice pastime while resting in the park or in the street...
  - \_ it has to be modular and simple to build / grow
- \_ made of pet bottles, the difference between pet bottles can contribute to its variations in colors and shape
- \_ if it grows too much can be splitted and exported in another place ... it can have many sons!
  - \_ can be itself a "pet bottle rubbish bin"
  - \_ bottles can be full of water

the connections \_ 1

Scotch tape



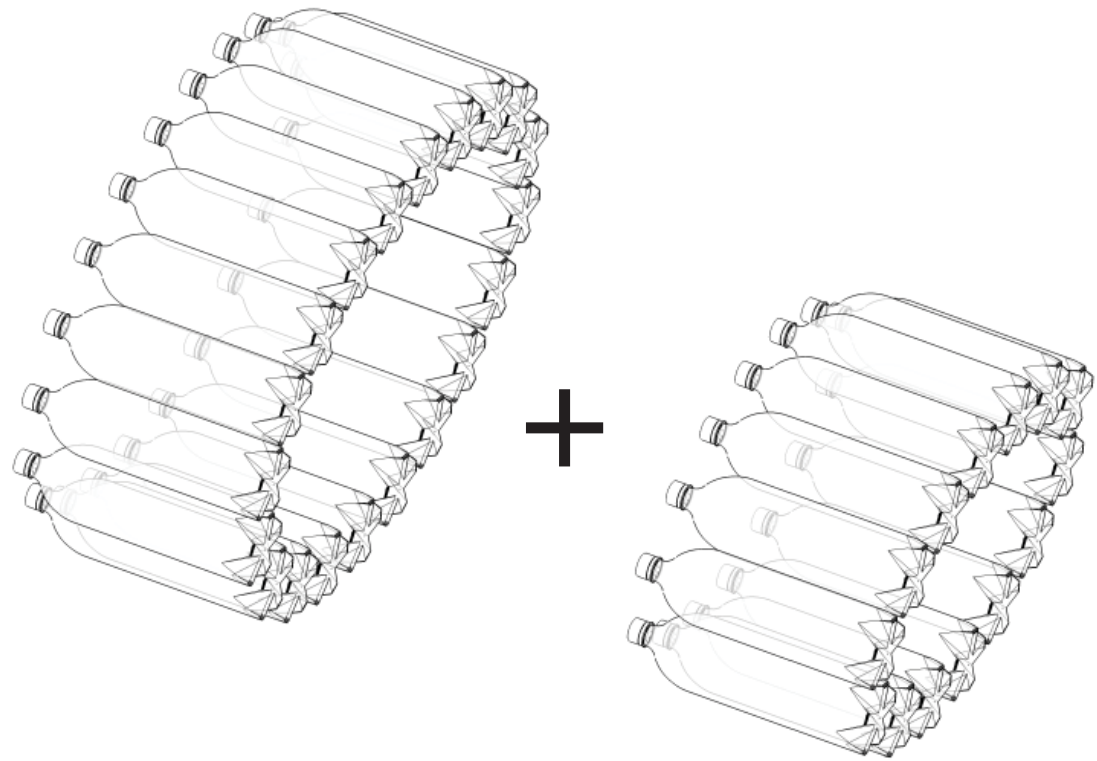
THE SYSTEM



THE SYSTEM

the connections \_ 3

Unit Composition



THE SYSTEM

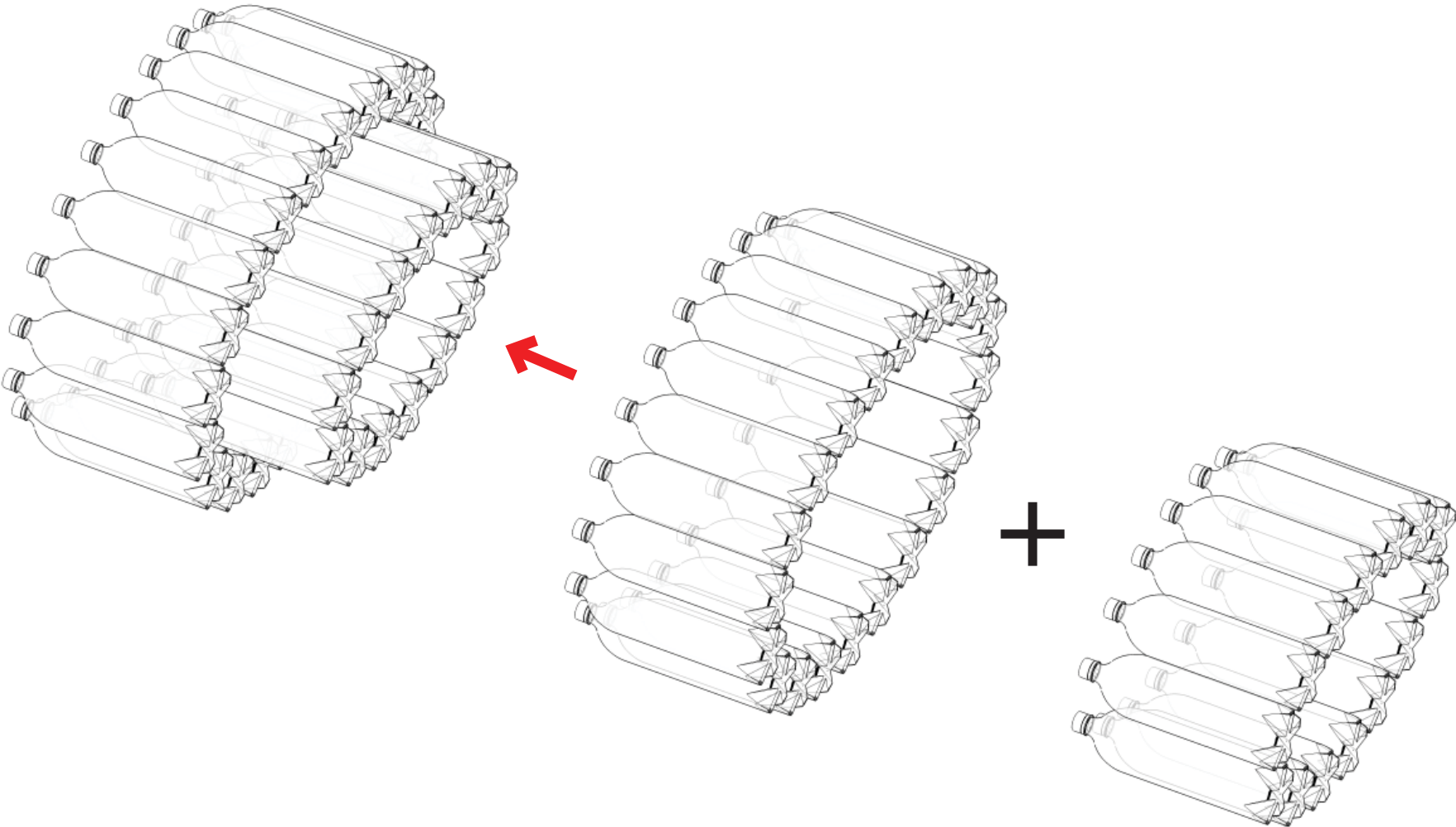
External Section

Internal Section

**Modular Unit**

**the connections \_ 3**

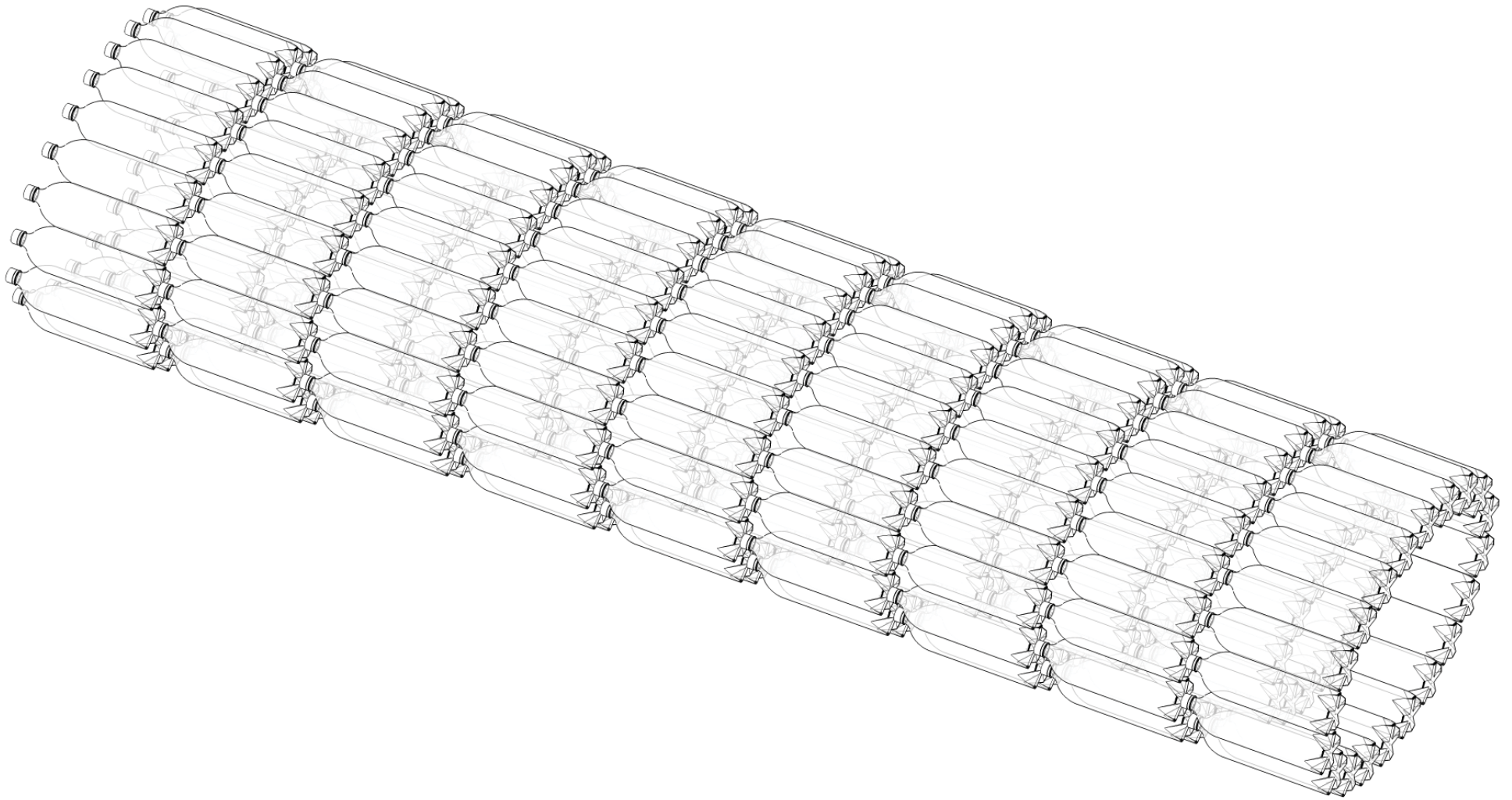
**Unit Composition**



**THE SYSTEM**

the connections \_ 4

the snake (straight)



the connections \_ 4

the snake (bent)

